**BlocSpot Next Steps**

To Do:

Locations List

* Pop-up menu from Locations list where you can choose category, edit note, delete, etc.
  + Basically the same as the annotation
* The locations list must populate with BlocSpots once a new one has been added
  + The title of the place along with the note
  + On left:
    - Heart with category color
      * Empty heart if not visited
      * checked-heart if visited
    - Approximate distance from current location

Map View

* Annotation that appears on the Map View Controller when a BlocSpot is pressed (Have this annotation also appear when the table view cell on the search menu is pressed.)
* Upper-right hand corner shows the state
  + If looking at a new item from the search view, have a “+”
    - if the user taps the “+” it will be added to the BlocSpots array, and it will change to a heart.
      * If the user taps the heart again, it will change to a heart with a check mark in it, indicating that it was visited
        + If the user taps it again, the “+” sign will appear, indicating that it has been removed from the BlocSpot array

This will be a cycle

Do this by incrementing each time the button is pressed and then dividing by 3 and checking for the remainder

* + - Tapping outside of the annotation should:
      * Dismiss the annotation completely if the location has not been added as a BlocSpot
      * Dismiss the annotation and leave a heart in its place if it has been added as a BlocSpot
        + Clicking on the heart will bring the annotation back up
* Have the “note” and “category” be editable
  + tapping the “category” will create a scroll-down menu from which a category can be reassigned
  + tapping the note will allow the user to edit the text view
* Have one of the categories be “Not assigned”
  + This will be the default category

Search View

* Have different sections that appear based on whether the searched Item is already or isn’t yet a BlocSpot